

Planning a Story

BEGINNING (Introduce characters and setting.)		3.	4.
1.	2.		
MIDDLE (Introduce conflict and develop plot.)		7.	8.
5.	6.		
9.	10.	11.	12.

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Planning a Story (continued)

CLIMAX (Add some excitement and incorporate messages.)		15.	16.
13.	14.		
END (Bring plot to a resolution and check that your ideas are communicated. Inspire your audience to take action!)			
17.	18.	19.	20.

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